

Angular Interpolation - Working Notes

These are my personal notes when I was working through a problem. They haven't been edited for understanding. However, the formulas are all useful.

1. At $\theta = 90^\circ = \frac{\pi}{2} \rightarrow r = 2$;
2. At $\theta = 180^\circ = \pi \rightarrow r = 1$;
3. At $\theta = 0 \rightarrow r = 1$;
4. At $\theta = 270^\circ = \frac{3\pi}{2} \rightarrow r = 2$;

$$r = (|\sin(\theta)| * 2) + (|\cos(\theta)| * 1)$$

If we say that $r_1 = 1$ and $r_2 = 2$ then...

$$r = |\sin(\theta)r_2| + |\cos(\theta)r_1|$$

- Note that the r_2 and r_1 can either be inside or outside the absolute value without changing the result.

Ok, so what if $\theta = 45^\circ = \frac{\pi}{4}$? That's $x = 0.707$, $y = 0.707$, huh I see.

...

Here are a few formula, we're plugging in $\theta = 45$ degrees.

$$r = (1 - \sin(\theta))r_1 + \sin(\theta)r_2 = 0.293r_1 + 0.707r_2 = 0.293 + 1.414 = 1.707$$

This is wrong, as the goal at 45 degrees should be equal values of r_1 and r_2 .

$$r = |\sin(\theta)r_2| + |\cos(\theta)r_1| = 1.414 + 0.707 = 2.121$$

This is wrong, as it goes over r_2 which should be the maximum value of r .

$$r = r_1 \frac{\sin(\theta)}{\sin(\theta) + \cos(\theta)} + r_2 \frac{\cos(\theta)}{\cos(\theta) + \sin(\theta)} = r_1 0.5 + r_2 0.5 = 1.5$$

This feels far more correct as 45° equates to a ratio of $1/2 r_1$ and $1/2 r_2$. So I will consider this to be angular interpolation, which makes sense given \sin and \cos are complementary functions, and so they should be calculated as a fraction of their whole to normalize them.

ANGULAR INTERPOLATION IS GREAT!

Let's test it at extrema?

Given the following shorthand,

$$\sin'(\theta) = \frac{\sin(\theta)}{\sin(\theta) + \cos(\theta)}$$

$$\cos'(\theta) = \frac{\cos(\theta)}{\sin(\theta) + \cos(\theta)}$$

$$\text{given } \theta = [45^\circ, 0^\circ, 90^\circ]$$

$$\sin'(\theta) = [0.5, 0, 1]$$

$$\cos'(\theta) = [0.5, 1, 0]$$

$$\text{given } \theta = [30^\circ, 60^\circ]$$

$$\sin'(\theta) = [0.36602, 0.63397]$$

$$\cos'(\theta) = [0.63397, 0.36602]$$

Ok, so those are interesting. You'd think since 60 is 2×30 , and together they equate to 1, that it would be the classic 0.333 and 0.666, but instead it's just shy of that behavior at 0.633 and 0.366.
